

## Change in Scoring Logic for Behavioral Add-On from MDS 2.0 to MDS 3.0

Behavior Indicators	MDS 2.0 Variable Description	MDS 2.0 Variable Name	MDS 3.0 Variable Name	Difference Between MDS 2.0 and MDS 3.0
<b>Indicators of Depression, Anxiety, Sad Mood</b>	Persistent Anger	E1d	--	no equivalent in MDS 3.0
	Repetitive health complaints	E1h	--	item dropped in MDS 3.0
	Repetitive anxious complaints	E1i	--	item dropped in MDS 3.0
	Repetitive physical movements	E1n	--	no equivalent in MDS 3.0
<b>Behavioral Symptoms</b>	Wandering	E4a	E0900	no change from MDS 2.0 variable
	Verbally Abusive Behavior	E4b	E0200b	no change from MDS 2.0 variable
	Physically Abusive Behavior	E4c	E0200a	no change from MDS 2.0 variable
	Socially Inappropriate/Disruptive Behavior	E4d	E0200c	no change from MDS 2.0 variable
	Resists Care	E4e	E0800	no change from MDS 2.0 variable
<b>Mood Persistence</b>	No mood indicators, easily altered or not easily altered	E2	--	item dropped in MDS 3.0
<b>Intervention Programs</b>	Behavior Symptom Evaluation	P2a	--	no equivalent in MDS 3.0
	Evaluation by a Licensed MHP	P2b	--	no equivalent in MDS 3.0
	Group Therapy	P2c	--	item dropped in MDS 3.0
	Resident Specific	P2d	--	item dropped in MDS 3.0
<b>Other Indicators</b>				
<b>Mobility</b>	Locomotion on Unit - Self Performance	G1e	G01100e	no change from MDS 2.0 variable
<b>Special Treatments</b>	AODA	P1am	--	item dropped in MDS 3.0
	Community Skills Training	P1ar	--	item dropped in MDS 3.0
<b>Condition Unstable</b>		J5a	--	item dropped in MDS 3.0